GENERATIVE SYSTEMS

Fold Line = Dashed   Cut Line = Solid

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Use this empty page to write your rules down

Create rules that describe making an artwork on a grid of paper.

Use the above grid or any other paper you wish.
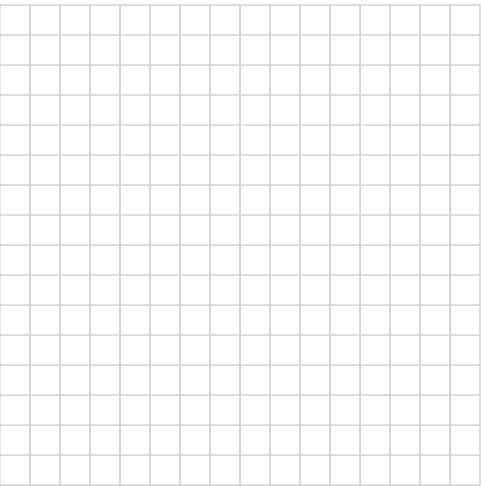
Artwork #3

Artwork #3 rules

Generative Systems is a workshop that aims to look at creating work through 'process based design'
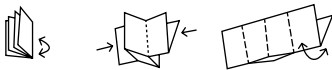
It can be imagined as not only making work, but creating instructions of how to do the work again, but maybe using random 'variables' to affect the outcome of the deliverable.

This way you learn how to create a series of works with the same instructions and rules, but with different outcomes.

This is the accompanying booklet to a workshop on generative systems. More info can be found at:
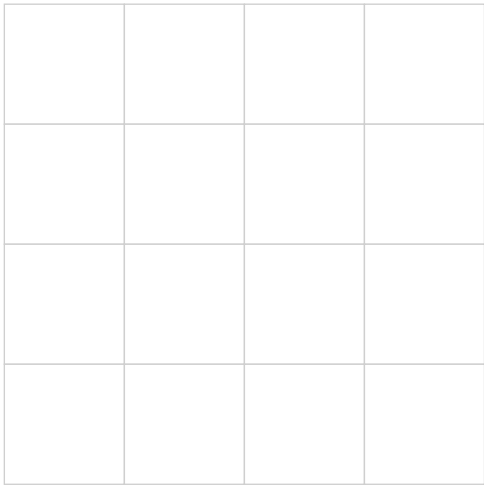
workshop.jthaw.club/generative-systems-02-14

Artwork #1

Rules

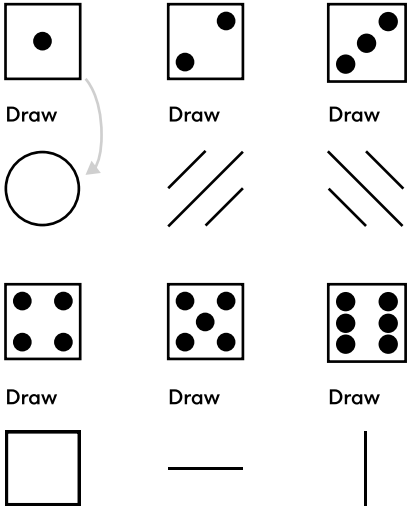1. Choose a random start position on the grid

2. Listen to the audio instructions

Artwork #2

Rules

1. Start in the top left square of the grid

2. Roll a dice and draw based off the result

Artwork #2 rules

Draw   Draw   Draw

Draw   Draw   Draw

Draw the corresponding shape in your square, then advance to the next square (or next row if you are at the end of a row)